

OpenSpape Desk Phone CP205

Quick Reference Guide

A31003-F9900-U100-01-7619

AtoS

Provide feedback to further optimize this document to edoku@atos.net.

As reseller please address further presales related questions to the responsible presales organization at Unify or at your distributor. For specific technical inquiries you may use the support knowledgebase, raise - if a software support contract is in place - a ticket via our partner portal or contact your distributor.

Our Quality and Environmental Management Systems are implemented according to the requirements of the ISO9001 and ISO14001 standards and are certified by an external certification company.



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OpenScape Desk Phone CP205

Screens, Buttons, and Common Functions





OpenScape Desk Phone CP205 | Screen, Buttons, and Common Functions



BUTTON DEFINITIONS

Signals incoming calls and new voicemails via the notification LED.
Permits the intuitive use of the phone. If there are no calls taking place or settings being made, the idle menu is displayed.
Enables users to access call log history.
Enables users to access the corporate directory.
Allows users to reroute a call to another number.
Allows the last number called to be called again.
Places the caller on hold.
Transfers the caller to another number or extension.
Permits multiple callers to dial into a call.
Opens different menus with telephone functions, applications, and configurations.
Enables users to check voicemail.



BUTTON DEFINITIONS

1. Dial Pad	Permits users to enter numbers or characters.
2. Navigator	Enables navigation and access to various menus in the Display.
3. Volume Control	Controls the volume level.
4. Mute Key	Switches the microphone on/off.
5. Speaker Key	Switches the speaker on/off.
6. Headset Key	Enables the headset function.

PLACING AN OUTGOING CALL



Unhook the handset, then dial the number or extension.

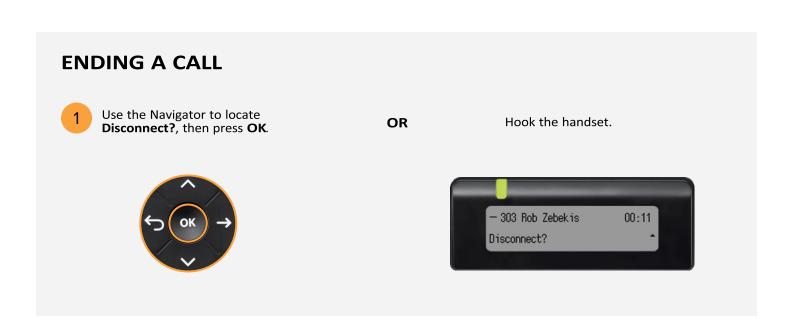


OR

Dial the number or extension, then press **OK** for hands-free mode.



Press OK on the Navigator for hands-free mode. OR Unhook the handset.



PLACING A CALL ON HOLD

1

Use the Navigator to locate **Hold?**, then press **OK**.

OR

Press the **Hold** button.





PLACING A CALLIN PUBLIC PARK

Placing a call in public park puts the call on hold in a public location. The location is accessible to any user by dialing the announced number or extension that the system automatically assigns.

1

While on an active call, dial ##*3.



2

Listen to the announcement to determine which extension the call was parked.



The prompt is also the only way to determine which extension the call was parked.

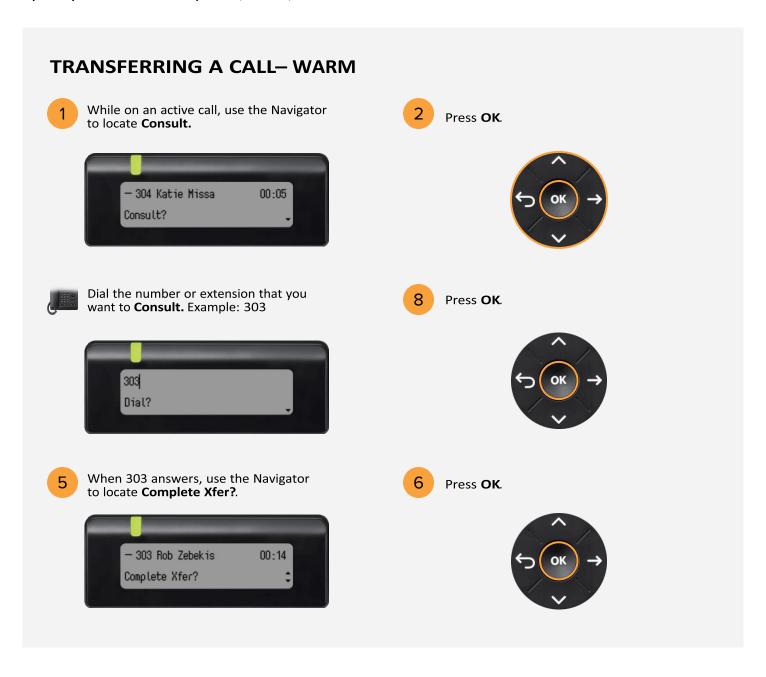
RETRIEVING A CALL FROM THE PUBLIC PARK LOCATION

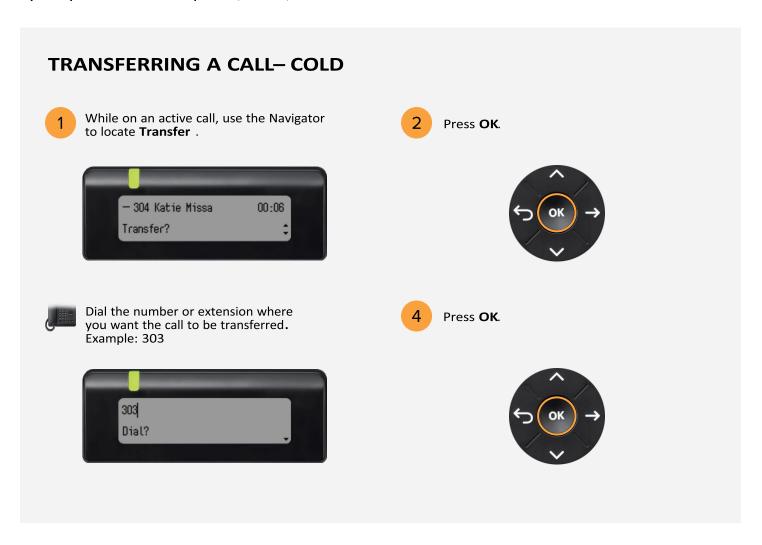
6 On another phone, press the star (*) key followed by the parked call's extension.



Example:

The call is parked at extension 801. Using another phone, dial *801 to retrieve the call from the public park location.







LISTENING TO VOICEMAIL

1 After transferring the call to voicemail, the Notification LED and Mailbox key flashes.





Press the **Mailbox** key.

Note: Voicemail can also be checked by dialing *86.





Enter the **PIN** and press **#**, then press **1** to listen to the message.

ENABLE DO NOT DISTURB

1 Use the Navigator to locate **Do not** disturb on?.



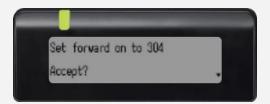
2 Press OK.





CALL FORWARD

1 Program a free programmable key as Built-in Forwarding.



3 Press **OK** to enable call forwarding.



Press the free programmable key set for call forwarding. (The last forwarded call is displayed.)



4 Press **OK** again to disable call forwarding.



